

Boston Area Pirate Hunters League

Take To The Sea

"Of how ugly you are and also how lame."



Captain Toothrot has asked us to update his most prized boats by incorporating parts of retired boats. We'll keep the sterns of the captain's boats, since he's satisfied with his quarters, and attach the new parts to the fore.

Here's a primer in combining boats to make new boats, using the time we combined SPENDING with ENDORSOR as an example:

Boats are built in hull-sections, each labelled by a letter. You can't flip boats around; they must be joined facing the same direction. We kept the stern of ENDORSOR and attached SPENDING to the fore.



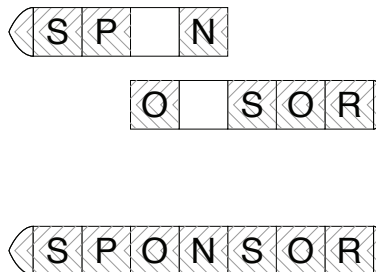
First prepare the stern of the fore boat and the bow of the aft boat by dismantling any sections you don't want in the finished boat. You can remove as many or as few sections as you like (including zero).



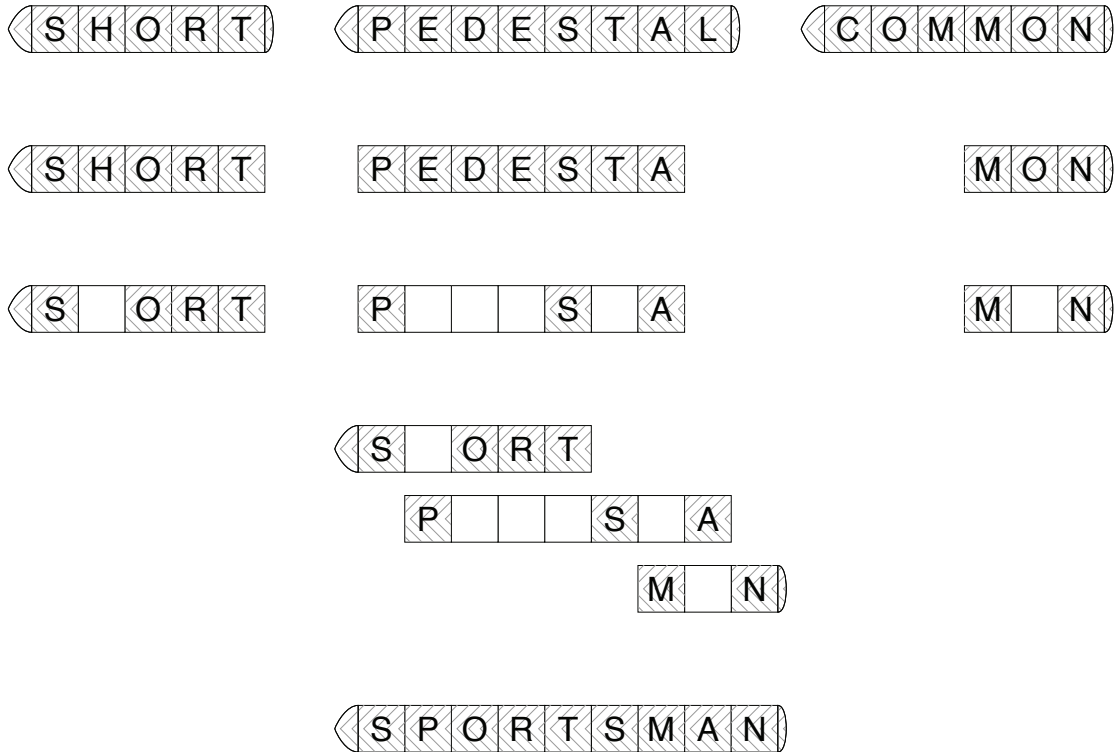
Next, dismantle a continuous series of sections to form a mortise. A mortise must have at least one section on both sides of it. The sections between a mortise and an unfinished edge will form a tenon. The mortise on each side of the join should be the same size as the tenon on the other. In this case, we removed a single section one section away from the edge, forming the smallest possible mortise and tenon.



Finally, slide the pieces together to form the new boat.



You can build a new boat using as many scrap boats for parts as you like. For boats that end up in the middle, you'll have to prepare joints on both sides, each with a mortise and tenon (remembering that there must be at least one section between the mortises). For example, we once combined SHORT, PEDESTAL, and COMMON:



Notice how the mortise and tenon can vary in length and how several sections may need to be dismantled to make the join successful.

Now that you know your way around the boatyard, upgrade all six of the captain's boats (using all eight scrap boats) to true flagships! All the new boats should have names to which SHIP could be appended, just like SPONSOR and SPORTSMAN above. The foreman has already marked the sections of the captain's boats that will have to be removed. The rest is up to you.

Remember that the captain likes to keep his flagships in formation, so keep the new ships in the same order the boats that make up their sterns arrived in. And when you're done, as tempting as it is, try to focus not on your new ships, but on the boats that built them. If you list them out in order, you might find what you're looking for...

CAPTAIN'S BOATS

T O W A R D

U P T A K E

O P P O S E

A D D I T I O N

I N B O R N

N O R

SCRAP BOATS

A P P L E

N E G A T I V E

O W L E T

R A L L Y

S T A C K

S T E E L

T O W

T Y R A N N I C A L